

# VOLLEYBALL

## **Rules**

- FIVB – Fédération Internationale de Volleyball

## **Match length**

- High school tournament: best 2 of 3
- best 3 of 5

## **Net height**

- High school girls: 2.24m

## **Warm up procedures**

- 5 minutes (2-2-1):  
The first team on the court has 2 minutes for hitting practice or any other volleyball skill while the other team warms up on the side. The second team then takes the court for hitting practice or other skills for 2 minutes. Then, 1 minute of serving warm-up for both teams simultaneously.
- If time permits (12 mins available before the game start)  
5 minutes for full court for visitors, 5 minutes for full court for the home team, and 2 minutes for simultaneous serving.

## **Serving notes**

- In accordance with current FIVB rules, the server may NOT drop the first tossed ball.

## **Mercy rulings**

- There are no mercy rulings for volleyball. However, in the spirit of sportsmanship, if it is apparent that the game has become one-sided, the winning coach should substitute bench players into the match.

### ***Substitution Reminders***

- A player of the starting line-up may leave the game, but only once in a set, and re-enter, but only once in a set, and only to his/her previous position in the line-up.
- A substitute player may enter the game in place of a player of the starting line-up, but only once per set, and he/she can only be substituted by the same starting player.

### ***Penetration under the net reminders***

- To touch the opponent's court with a foot (feet) is permitted, provided that some part of the penetrating foot (feet) remains either in contact with or directly above the centre line and this action does not interfere with the opponent's play;
- To touch the opponent's court with any part of the body above the feet is permitted provided that it does not interfere with the opponent's play.

### ***Net touch reminders***

- Contact with the net by a player between the antennae, during the action of playing the ball, is a fault.
- The action of playing the ball includes (among others) take-off, hit (or attempt) and landing safely, ready for a new action.
- Players may touch the post, ropes, or any other object outside the antennae, including the net itself, provided that it does not interfere with the play
- When the ball is driven into the net, causing it to touch an opponent, no fault is committed.

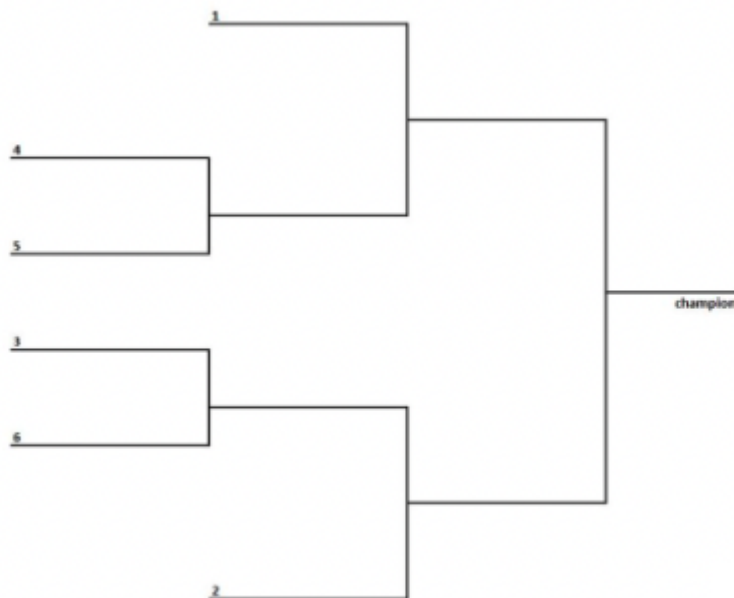
## Tournament

### Day 1

3 pools of 4 - round robin

### Day 2

- Top 2 teams from each pool to play off for positions 1 - 6
- Teams ranked 1 & 2 have a first round bye. 4 remaining teams will play off to move to the semi finals.
- Team ranked 1 plays winner of 4th and 5th
- Team ranked 2nd plays winner of 3rd and 6th
- Winners from each semi final plays in the championship
  
- Bottom 2 teams from each pool to play off for positions 7 - 12
- Same play as above



**To determine seeding:**

The top team in each pool will be allocated seeds 1, 2 & 3

To determine seeds 1 - 3

- Set differential
- Point differential
- Coin toss

Teams finishing 2nd in each pool will be allocated seeds 4, 5 & 6

Seeding will be the same as above

Teams finishing 3rd in each pool will be allocated seeds 7, 8 & 9

Teams finishing 4th in each pool will be allocated seeds 10, 11 & 12